

DGA TT

The Laboratory for collaborative terrestrial combat LCCT (Laboratoire du Combat Collaboratif Terrestre)



Catchline

Support the architects throughout the different phases of a weapons programme

Background

The laboratory for collaborative terrestrial combat supports the different phases of a terrestrial weapons programme, intervening from the specification phase through to the system qualification phases by applying three major skills:

- **Immersive simulation**, which enables operators (in the upstream phases of the programmes) to evaluate the potential contributions of systems/equipment which does not yet exist, or new functionality planned for existing systems.
- **Constructive simulation**, which evaluates the contribution of a piece of equipment, a function and/or a complete system by simulating its use in a completely virtual environment.
- **Hybrid simulation**, which integrates a piece of equipment, a function and/or a complete system into an environment combining real and simulated resources.

